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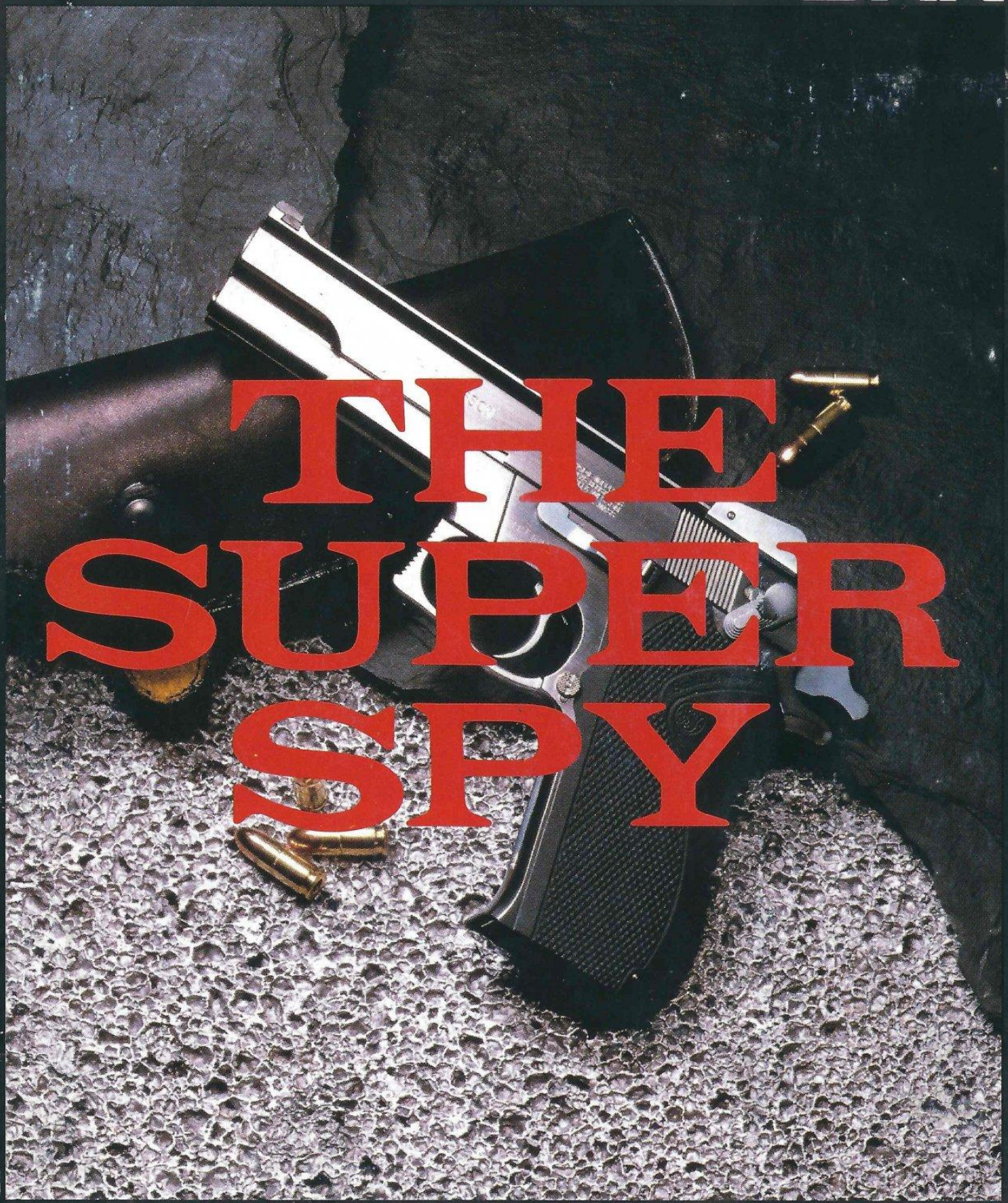

THE SUPER SPY

NEO·GEO SYSTEM NGH-011 THE SUPER SPY USER'S MANUAL

sphero symphony
STEREOPHONIC SOUND

NGH-011

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THE SUPER SPY

Roy Heart, the 28 year old American Karate master sighs heavily as he hears the news that an enormous and most powerful bomb has been detonated and killed thousands of people in the underground area of the city. He realized that only one notorious and brutal terrorist group could he responsible.

As his phone rings he thinks twice in answering it.... "Roy! You have been assigned to go in!.... under the C.I.A. Special Force Division, you are the only one we can trust...."

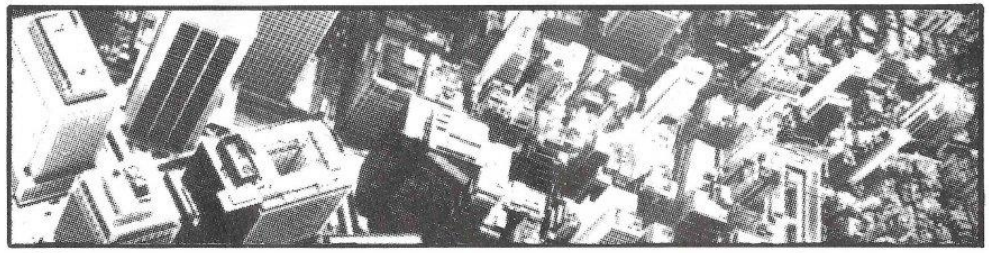
Roy's suspicions were right, it was the terrorist group "Zolge King" and they have taken over the Tadoya auto building. The auto makers skyrise headquarters held many employees who are now hostage and will be killed if the demands of the terrorists are not met.

His mission: To assassinate the evil 8 bosses of Zolge King and to steal the drawings of an even more powerful bomb that the C.I.A. intelligence says can destroy thousands more and level several cities at once.

Roy left his apartment and walked toward the street carrying only his knife, gun and his mastered karate skills knowing he could not let this horrifying act continue.

"Taxi!.... The Tadoya building, and step on it!"

VGDB



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THE SUPER SPY

user's manual

THE SUPER SPY

GAME CONTENTS

●Object

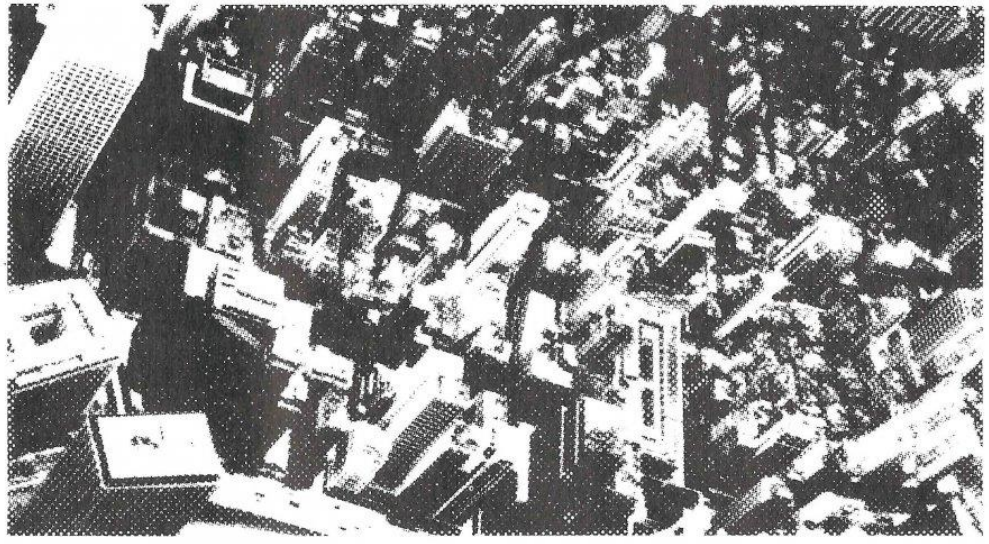
Control Roy Heart to defeat enemy terrorists, to clear each area.
Object of Area 1 ·····Break the drawing of new type bomb and destroy factory which enemy terrorist have developed.
Object of Area 2·····Assassinate 6 terrorist bosses.

●Game Start

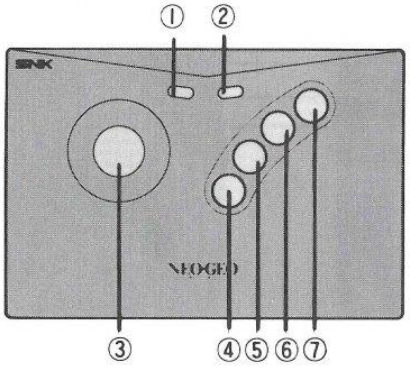
This game is only for one player.
You can start the game with either controller connecting 1 P side and 2 P side. Continue playing with controller you began with.

●Continue

After your game is over, if you press the start button during CONTINUE COUNT DOWN, you can restart the game.



CONTROLS



①Select Button ·····Pause
②Start Button ·····Game Start
③Joystick ·····Control Hero
④A Button ·····Attack, punch
⑤B Button ·····Attack, kick
⑥C Button ·····Select weapon
⑦D Button ·····Skips past dialogue

SAVE & LOAD

●Save

First, insert memory card into console. Make the arrow on screen point to "SAVE" and press A Button until count reaches "0" to save data.

●Load

After the main power is on, insert memory card into slot. Make the arrow on screen point to "LOAD" and press A Button to load the data.
Do not press start button until you have followed the above, otherwise load will not be complete even if memory card is inserted.

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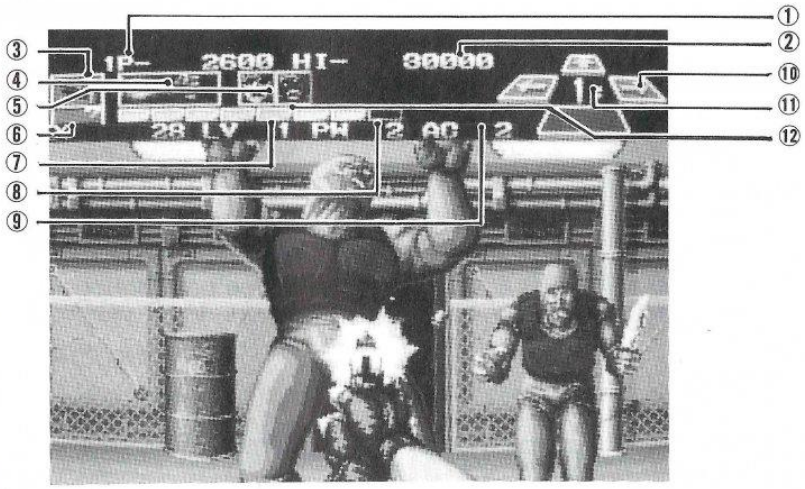
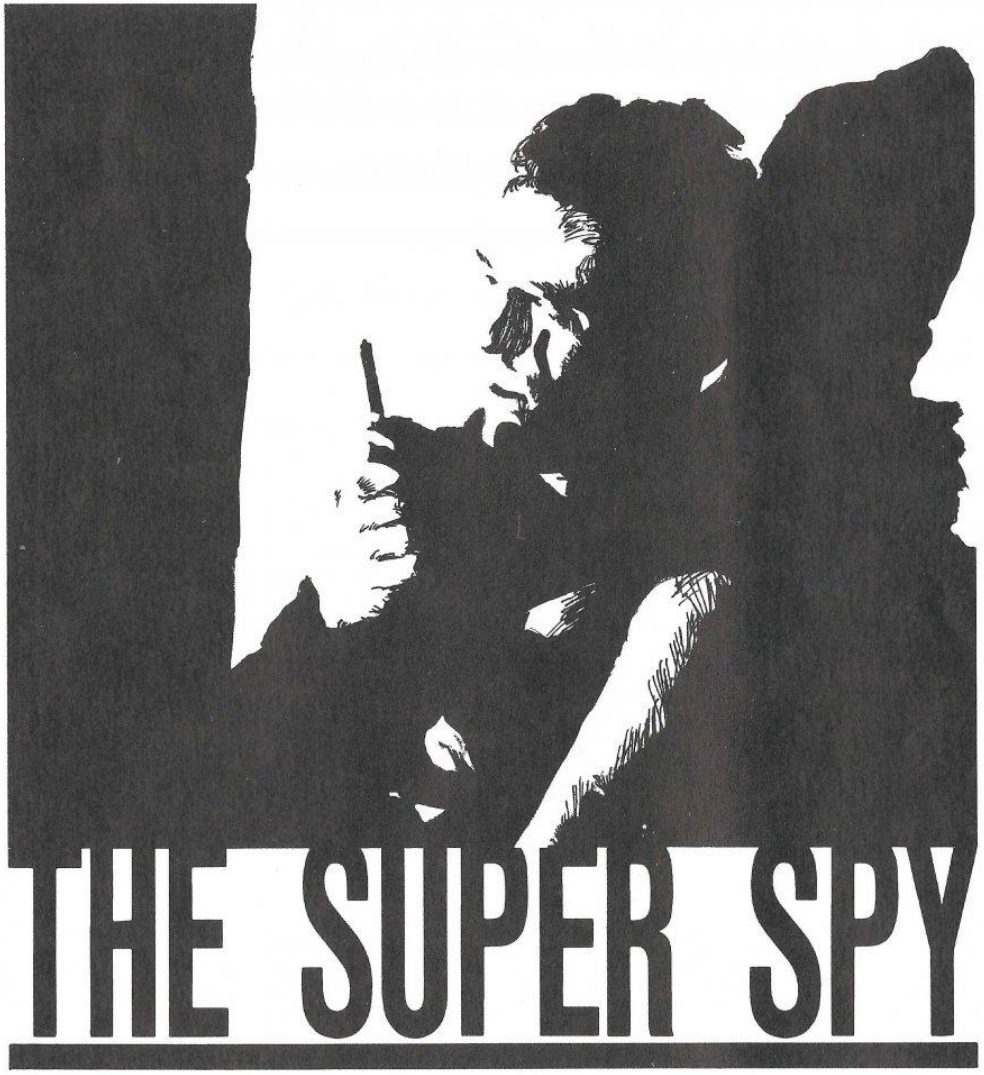
INDICATION ON SCREEN



①Player's present points.
②High score.
③Present weapon in use.
Numbers below gun indicate remaining number of bullets.
④Power of strong punch.
⑤Faces of bosses who have key card for entering room.
(When you take the key card, enemy face will change into a picture of a card.)
⑥Present "experienced power".
⑦Present hero's level.
⑧Present hero's "attack power".
⑨Present hero's "defense power".
⑩Hero's movable direction.
⑪Indication of the floor you are on.
⑫Life gauge.
(When life gauge reaches "0", hero will die.)



THE SUPER SPY

SECRET ATTACK

●Mixed use of buttons and lever enable you to use a more skilled attack.

	A button	B button	C button	A + B	Slant lever +A button	Keep Pressing
Bare Hand	Punch	kick	Select Weapon	Defence	Hook	Strong punch
Knife	Use knife	〃	〃	〃	〃	〃
Hand Gun	Use hand gun	Punch by gun	〃	〃	〃	〃
Machine Gun	〃	〃	〃	〃	〃	〃

※You can not use machine gun and hand gun at the same time.
(When the bullets of the machine gun reache "0", it will automatically go back to hand gun.)

ITEMS

● Item

Each time you enter a certain room, you can get new items or clues.

KNIFE

Stronger than bare hands. The more times you use, the weaker the attacking power. (You can get a new knife by entering a certain room.)

HAND GUN

Hero has this from the beginning. Though this will not receive damage from enemy, bullet supply is limited.

MACHINE GUN

Most powerful weapon. Continuous firing can attack wider area than hand gun. (You can supplement bullets by entering into a certain room.)

You can get this in a certain room. This enables you to deliver much stronger punches than bare handed.

KEY CARD

You can get this by knocking down a specified boss. This is the only way to get a key card.

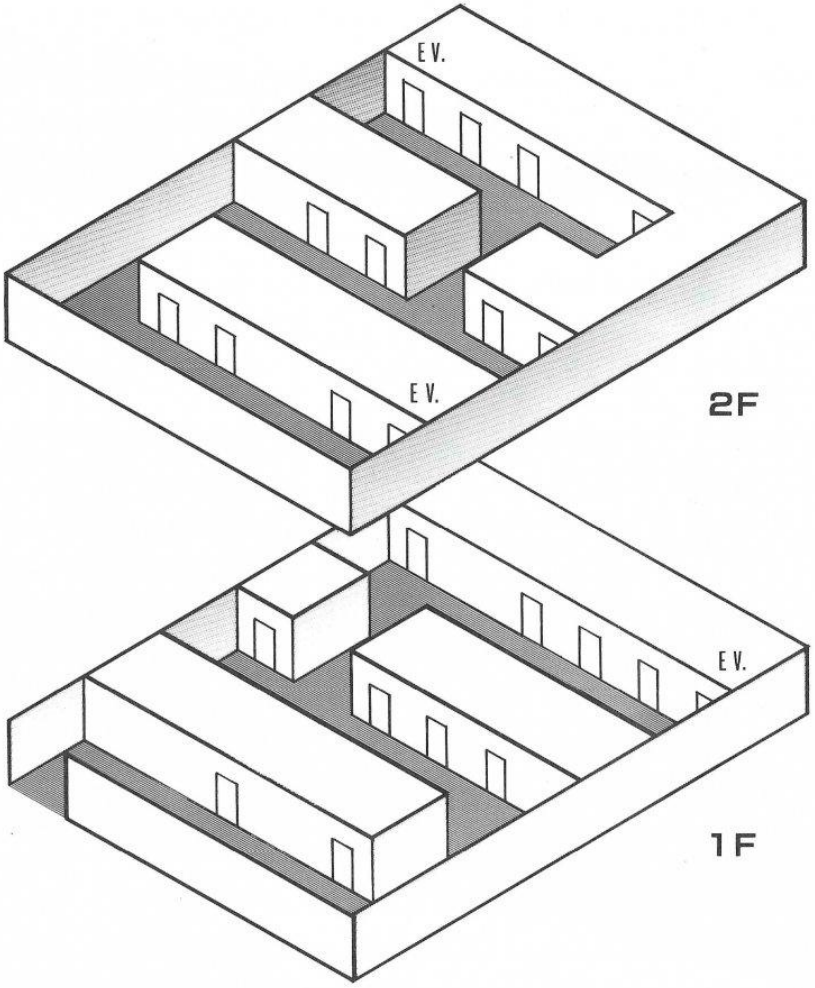
THE SUPER SPY

INFORMATION

- **Hero's level up**
  "Experience power" is gained by knocking down enemies.
  When "experience power" reaches a fixed level, hero's level is increased.
  Since hero gets stronger in attack & defense, you can proceed with the game more quickly.
- **Basic setting of each room**
  In each room of the building, you can collect information such as, a supplement of items, cure of your wounds.
  Some doors will not be opened without required information.
- **Basic setting of each enemy**
  Along aisle of building, lower terorrist, middle class bosses and monitoring camera appear.
  When monitoring camera focus on you, strong enemies will come out.
  Move with a stoop not to be caught.
  In each building, enemy bosses are awaiting you.
  Getting cards from bosses is essential for hero to carry out his mission.
- **Stage setting**
  Area 1 ····Terorrist's factory (Terrorist's base)
  Area 2 ····TADOYA MOTORS (occupied by terorrist)

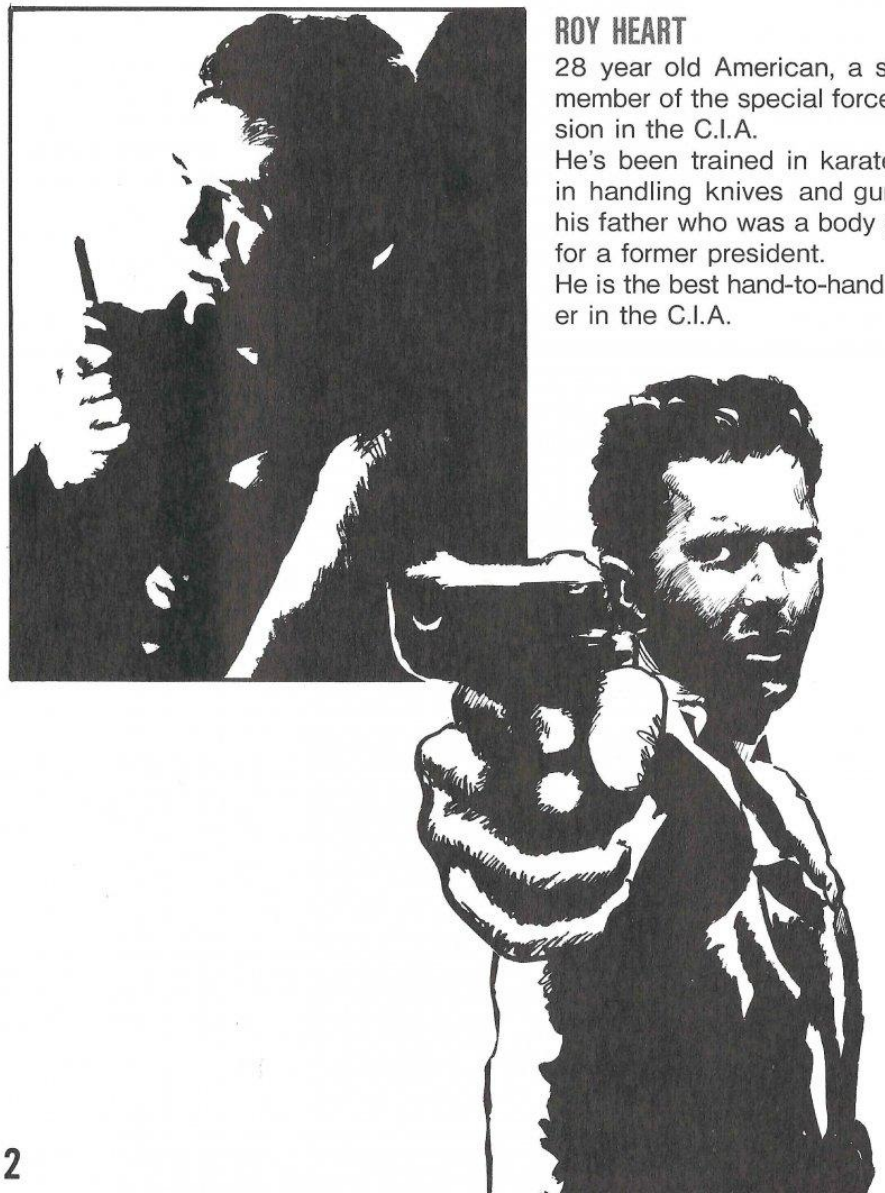
AREA

◇INFORMATION◇



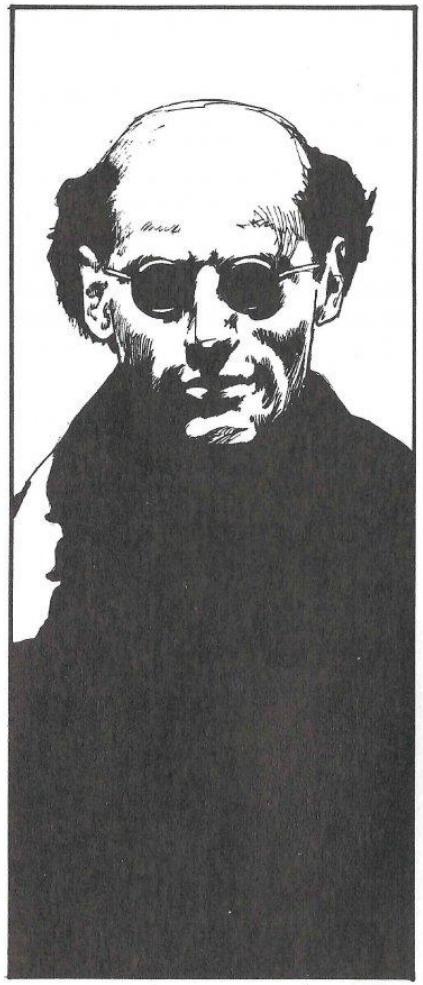
THE SUPER SPY

INTRODUCTION OF CHARACTERS



ROY HEART

28 year old American, a skilled member of the special force division in the C.I.A.
He's been trained in karate and in handling knives and guns by his father who was a body guard for a former president.
He is the best hand-to-hand fighter in the C.I.A.

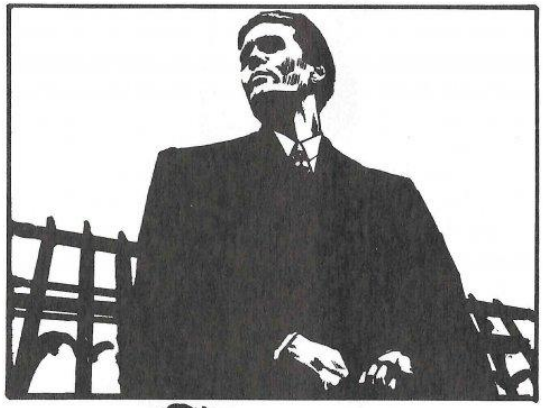


NICK DONAUGAU

Nationality and age are unknown. He is the brain behind the terrorist activities. He attacks with electronic devises and works as a computer hacker.
Characteristic of attack·····
Weakest boss.

BACK GALLOP

Nationality and age are unknown. He can disguise himself as other characters so as to sneak into the center of the enemies base.
Characteristic of attack····Utilize disguise technique to approach hero. He is familiar with aikido.



MACHINE

Nationality and age are unknown. He forces his way through the enemy lines with 2 machine guns in hand.
Characteristic of attack·····He is powerful, but lacks footwork.

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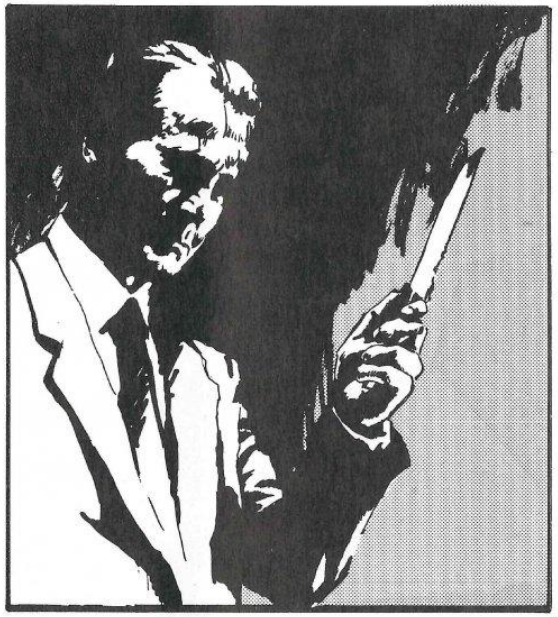

GEESE

Nationality and age are unknown. He is entrusted by King to execute hostages as a warning.
Characteristic of attack····· He is familiar with karate and knife attack.

PINK

Nationality and age are unknown. She uses her beauty to approach you.
Characteristic of attack····She is good at karate.

KING

Nationality and age are unknown. He is a boss of the organization and takes all commands. No one can match his intelligence and physical power.
Characteristic of attack····· He is a mighty fighter.

【ATTENTION】

- This product can only be used on the NEO GEO Rental System.
- Do not disassemble!!
  Contains high precision parts!
- Avoid dropping or other strong shocks.
  Keep away from extreme temperatures.
- Do not touch terminal.
  Avoid exposure to water and dust.
- Damage may be caused if cleaned with thinner or benzine.
- After game play, pull AC adaptor from outlet.

【MEMORY CARD PRECAUTIONS】

- Insert the memory card as the arrow shows.
- During load/save for memory card, do not insert or pull out the memory card or game cartridge. Do not shut off the main switch!
- Keep water and dust away from the connector of NEO•GEO memory card.

VGDB

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